

CSE 6242 A / CS 4803 DVA

Apr 11, 2013

Text Analytics (Text Mining)

LSI (SVD), Visualization

Duen Horng (Polo) Chau

Georgia Tech

Some lectures are partly based on materials by
Professors Guy Lebanon, Jeffrey Heer, John Stasko, Christos Faloutsos, Le Song

SVD - Motivation

- problem #1: text - LSI: find 'concepts'
- problem #2: compression / dim. reduction

SVD - Motivation

- problem #1: text - LSI: find 'concepts'

term	data	information	retrieval	brain	lung
document					
CS-TR1	1	1	1	0	0
CS-TR2	2	2	2	0	0
CS-TR3	1	1	1	0	0
CS-TR4	5	5	5	0	0
MED-TR1	0	0	0	2	2
MED-TR2	0	0	0	3	3
MED-TR3	0	0	0	1	1

SVD - Motivation

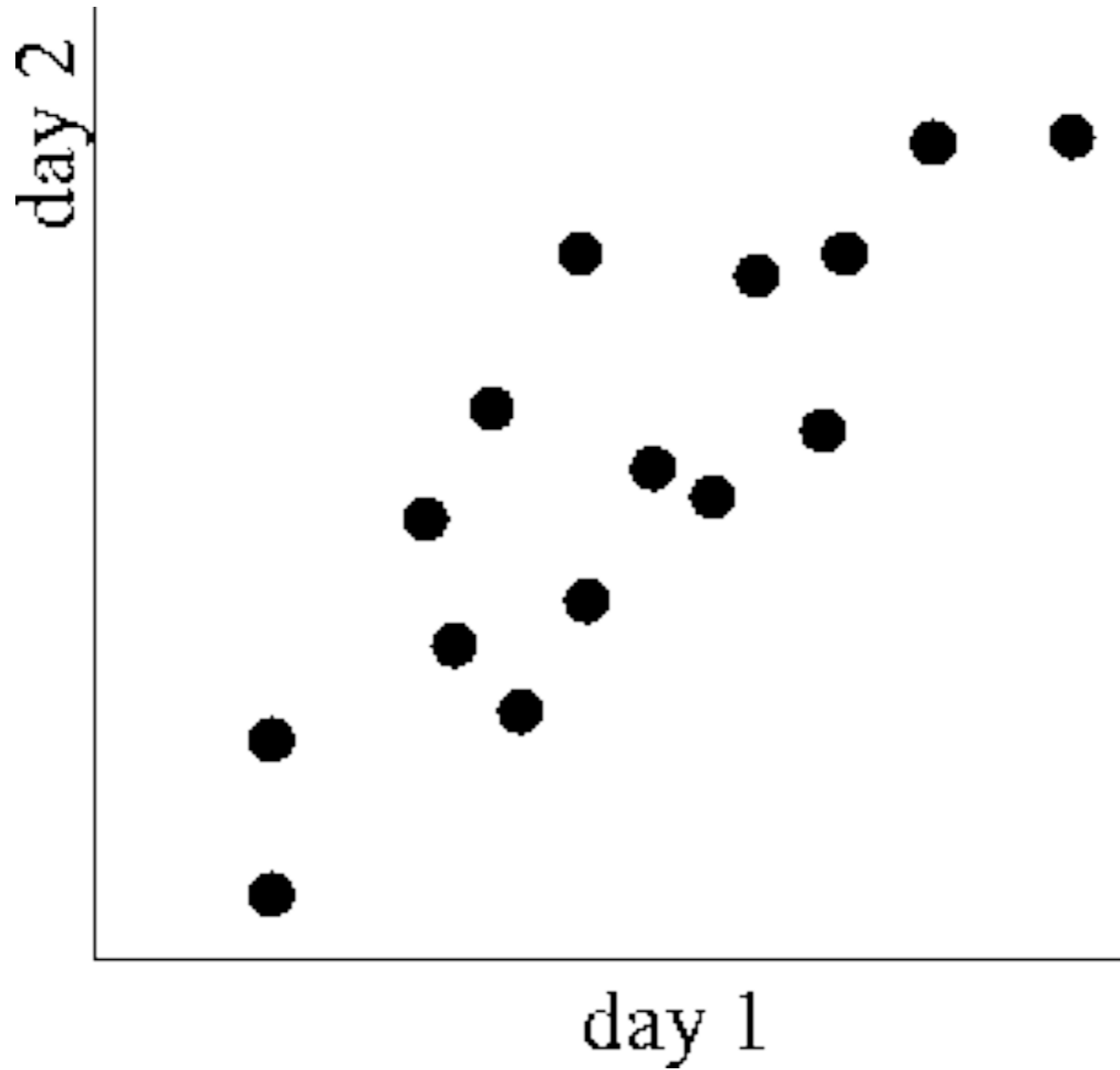
- Customer-product, for recommendation system:

	bread	lettuce	tomatos	beef	chicken
vegetarians	1	1	1	0	0
	2	2	2	0	0
	1	1	1	0	0
meat eaters	5	5	5	0	0
	0	0	0	2	2
	0	0	0	3	3
	0	0	0	1	1

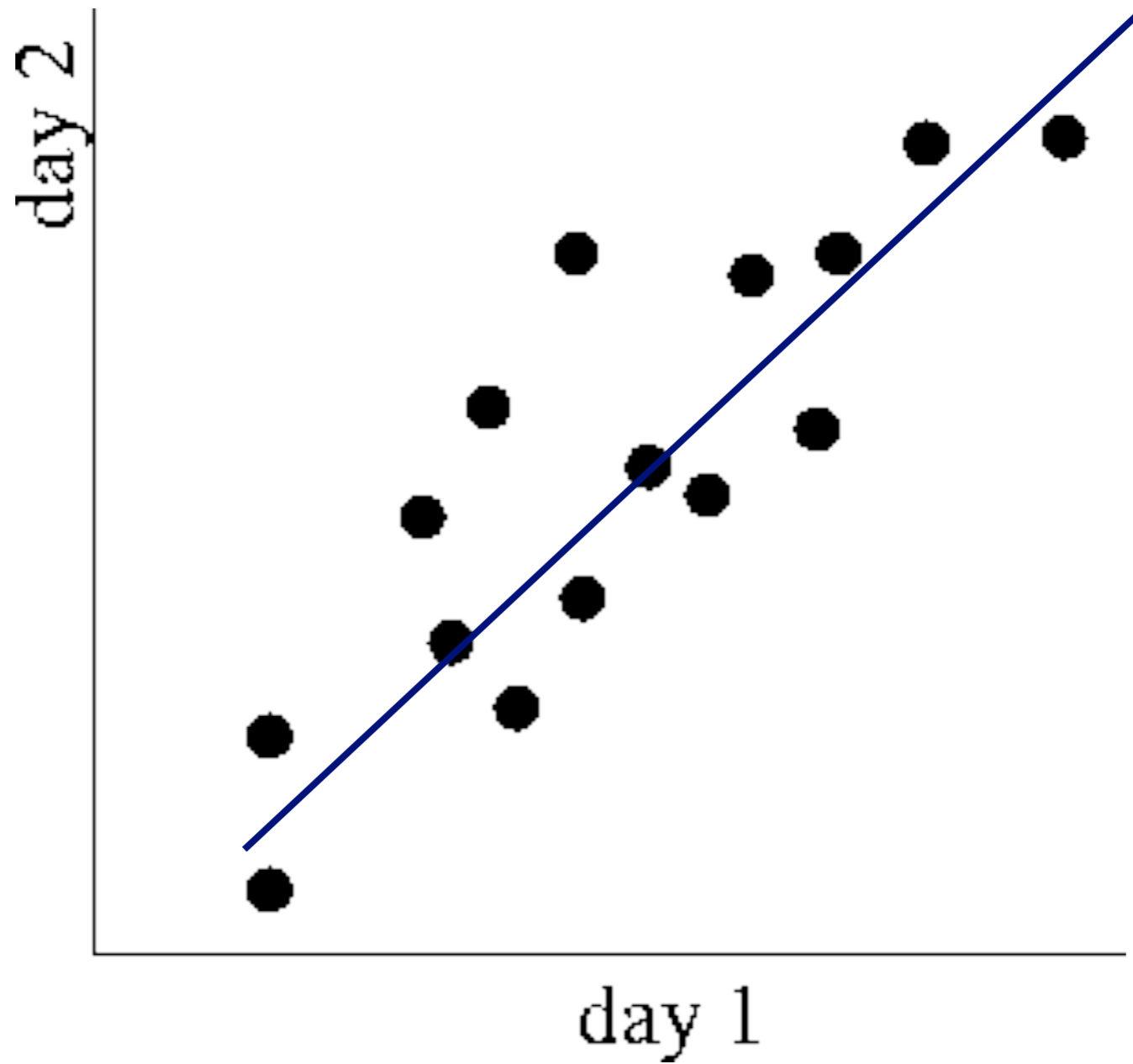
SVD - Motivation

- problem #2: compress / reduce dimensionality (mostly skipped)

SVD - Motivation



SVD - Motivation



SVD - Definition

(reminder: matrix multiplication)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} \\ \\ \end{bmatrix}$$

3×2

2×1

SVD - Definition

(reminder: matrix multiplication)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} \\ \\ \end{bmatrix}$$

3×2 2×1 3×1

The diagram illustrates the compatibility of matrix dimensions for multiplication. A curved arrow points from the top-right of the first matrix (3 x 2) to the top-left of the second matrix (2 x 1). Another curved arrow points from the bottom-right of the second matrix (2 x 1) to the bottom-left of the result matrix (3 x 1). A third curved arrow points from the bottom-right of the first matrix (3 x 2) to the bottom-left of the result matrix (3 x 1).

SVD - Definition

(reminder: matrix multiplication)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -1 \end{bmatrix}$$

3×2 2×1 3×1

SVD - Definition

(reminder: matrix multiplication)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

3×2 2×1 3×1

SVD - Definition

(reminder: matrix multiplication)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix}$$

SVD - Definition

$$\mathbf{A}_{[n \times m]} = \mathbf{U}_{[n \times r]} \mathbf{\Lambda}_{[r \times r]} (\mathbf{V}_{[m \times r]})^T$$

A: n x m matrix

e.g., n documents, m terms

U: n x r matrix

e.g., n documents, r concepts

Λ : r x r diagonal matrix

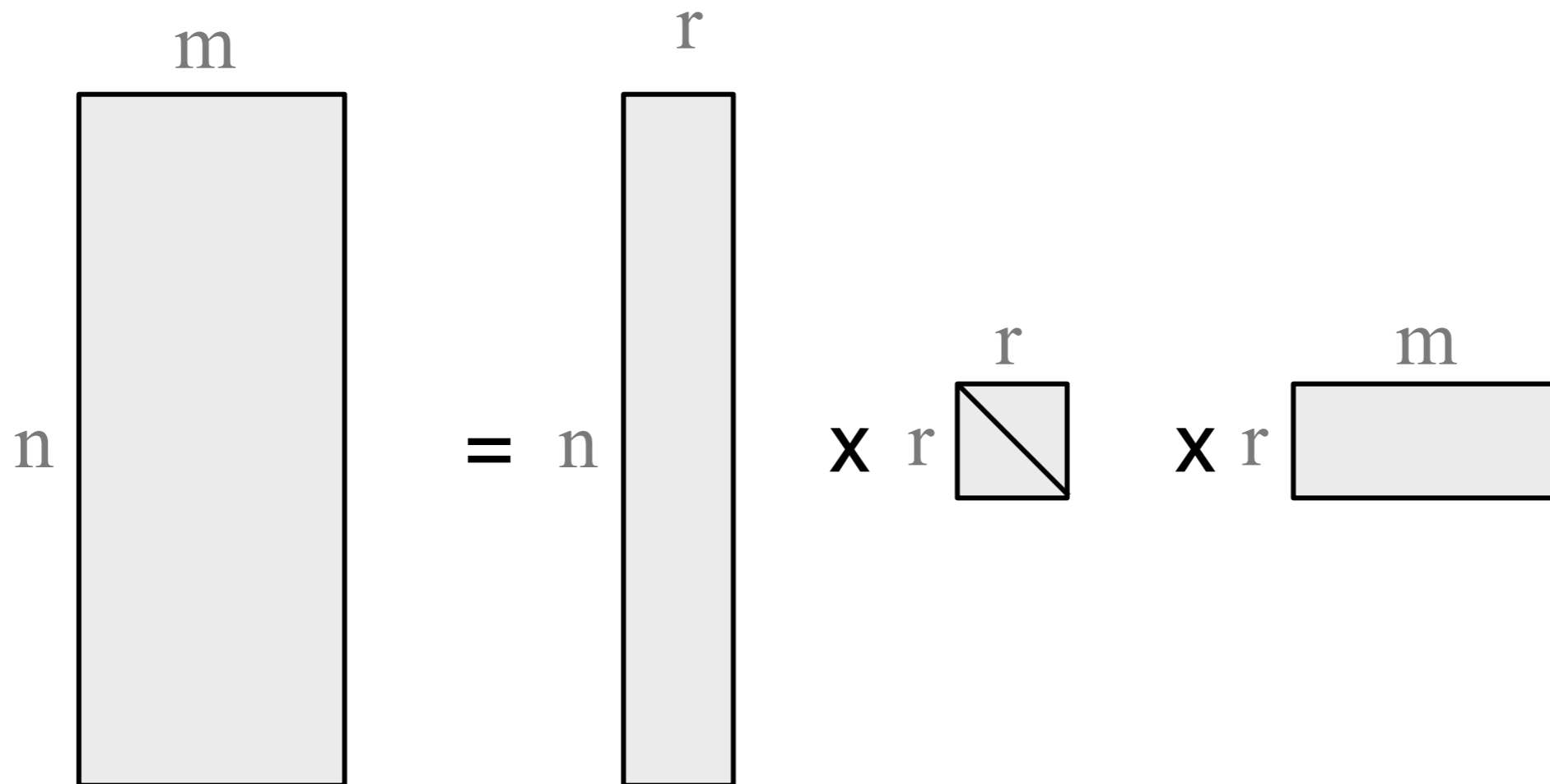
r : rank of the matrix; strength of each 'concept'

V: m x r matrix

e.g., m terms, r concepts

SVD - Definition

$$\mathbf{A}_{[n \times m]} = \mathbf{U}_{[n \times r]} \mathbf{\Lambda}_{[r \times r]} (\mathbf{V}_{[m \times r]})^T$$



SVD - Properties

THEOREM [Press+92]: **always possible to decompose** matrix \mathbf{A} into $\mathbf{A} = \mathbf{U} \mathbf{\Lambda} \mathbf{V}^T$

\mathbf{U} , $\mathbf{\Lambda}$, \mathbf{V} : **unique**, most of the time

\mathbf{U} , \mathbf{V} : column **orthonormal**

i.e., columns are unit vectors, orthogonal to each other

$$\mathbf{U}^T \mathbf{U} = \mathbf{I}$$

$$\mathbf{V}^T \mathbf{V} = \mathbf{I}$$

(\mathbf{I} : identity matrix)

$\mathbf{\Lambda}$: singular are positive, and sorted in decreasing order

SVD - Example

- $A = U \Lambda V^T$ - example:

$$\begin{array}{c}
 \uparrow \\
 \text{CS} \\
 \downarrow \\
 \uparrow \\
 \text{MD} \\
 \downarrow
 \end{array}
 \begin{array}{c}
 \text{data} \\
 \text{inf.} \\
 \text{retrieval} \\
 \text{brain} \\
 \text{lung}
 \end{array}
 \begin{bmatrix}
 1 & 1 & 1 & 0 & 0 \\
 2 & 2 & 2 & 0 & 0 \\
 1 & 1 & 1 & 0 & 0 \\
 5 & 5 & 5 & 0 & 0 \\
 0 & 0 & 0 & 2 & 2 \\
 0 & 0 & 0 & 3 & 3 \\
 0 & 0 & 0 & 1 & 1
 \end{bmatrix}
 =
 \begin{bmatrix}
 0.18 & 0 \\
 0.36 & 0 \\
 0.18 & 0 \\
 0.90 & 0 \\
 0 & 0.53 \\
 0 & 0.80 \\
 0 & 0.27
 \end{bmatrix}
 \times
 \begin{bmatrix}
 9.64 & 0 \\
 0 & 5.29
 \end{bmatrix}
 \times
 \begin{bmatrix}
 0.58 & 0.58 & 0.58 & 0 & 0 \\
 0 & 0 & 0 & 0.71 & 0.71
 \end{bmatrix}$$

SVD - Example

- $A = U \Lambda V^T$ - example:

retrieval CS-concept
inf. ↓ MD-concept
data brain lung

$$\begin{array}{c} \uparrow \\ \text{CS} \\ \downarrow \\ \uparrow \\ \text{MD} \\ \downarrow \end{array}
 \begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}
 =
 \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix}
 \times
 \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix}
 \times
 \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Example

- $A = U \Lambda V^T$ - example:

doc-to-concept
similarity matrix

retrieval CS-concept
inf. lung MD-concept
data brain

$$\begin{array}{c} \uparrow \\ \text{CS} \\ \downarrow \\ \uparrow \\ \text{MD} \\ \downarrow \end{array}
 \begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}
 =
 \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix}
 \times
 \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix}
 \times
 \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Example

- $A = U \Lambda V^T$ - example:

retrieval
inf. ↓ brain lung

data

‘strength’ of CS-concept

↑
CS
↓

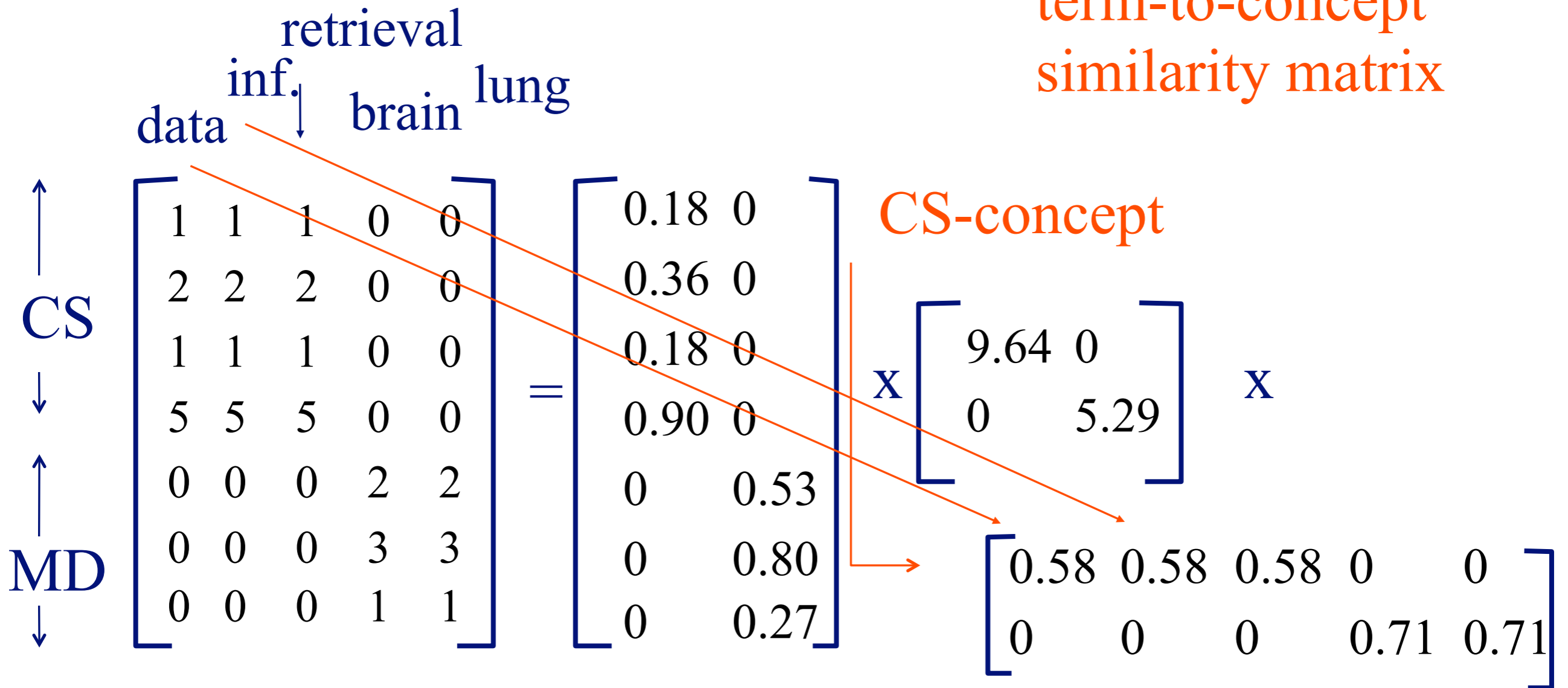
↑
MD
↓

1	1	1	0	0	=	0.18	0	x	9.64	0	x	0.58	0.58	0.58	0	0			
2	2	2	0	0		0.36	0		0	0		5.29	0	0	0	0	0	0	
1	1	1	0	0		0.18	0		0	0		0	0	0	0	0	0	0	0
5	5	5	0	0		0.90	0		0	0		0	0	0	0	0	0	0	0
0	0	0	2	2		0	0.53		0	0		0	0	0	0	0	0	0	0
0	0	0	3	3		0	0.80		0	0		0	0	0	0	0	0	0	0
0	0	0	1	1	0	0.27	0	0	0	0	0	0	0	0	0.71	0.71			

SVD - Example

- $A = U \Lambda V^T$ - example:

term-to-concept
similarity matrix



SVD - Example

- $A = U \Lambda V^T$ - example:

term-to-concept
similarity matrix

retrieval
inf. ↓ brain lung

data

CS

MD

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

CS-concept

SVD - Interpretation #1

‘documents’, ‘terms’ and ‘concepts’:

- U : document-to-concept similarity matrix
- V : term-to-concept sim. matrix
- Λ : its diagonal elements: ‘strength’ of each concept

SVD – Interpretation #1

‘documents’, ‘terms’ and ‘concepts’:

Q: if A is the document-to-term matrix, what is $A^T A$?

A:

Q: $A A^T$?

A:

SVD – Interpretation #1

‘documents’, ‘terms’ and ‘concepts’:

Q: if A is the document-to-term matrix, what is $A^T A$?

A: term-to-term ($[m \times m]$) similarity matrix

Q: $A A^T$?

A: document-to-document ($[n \times n]$) similarity matrix

SVD properties

- \mathbf{V} are the eigenvectors of the *covariance matrix* $\mathbf{A}^T\mathbf{A}$

$$\mathbf{X}^T\mathbf{X} = (\mathbf{U}\mathbf{\Sigma}\mathbf{V}^T)^T(\mathbf{U}\mathbf{\Sigma}\mathbf{V}^T) = \mathbf{V}\mathbf{\Sigma}^2\mathbf{V}^T$$

- \mathbf{U} are the eigenvectors of the *Gram (inner-product) matrix* $\mathbf{A}\mathbf{A}^T$

$$\mathbf{X}\mathbf{X}^T = (\mathbf{U}\mathbf{\Sigma}\mathbf{V}^T)(\mathbf{U}\mathbf{\Sigma}\mathbf{V}^T)^T = \mathbf{U}\mathbf{\Sigma}^2\mathbf{U}^T$$

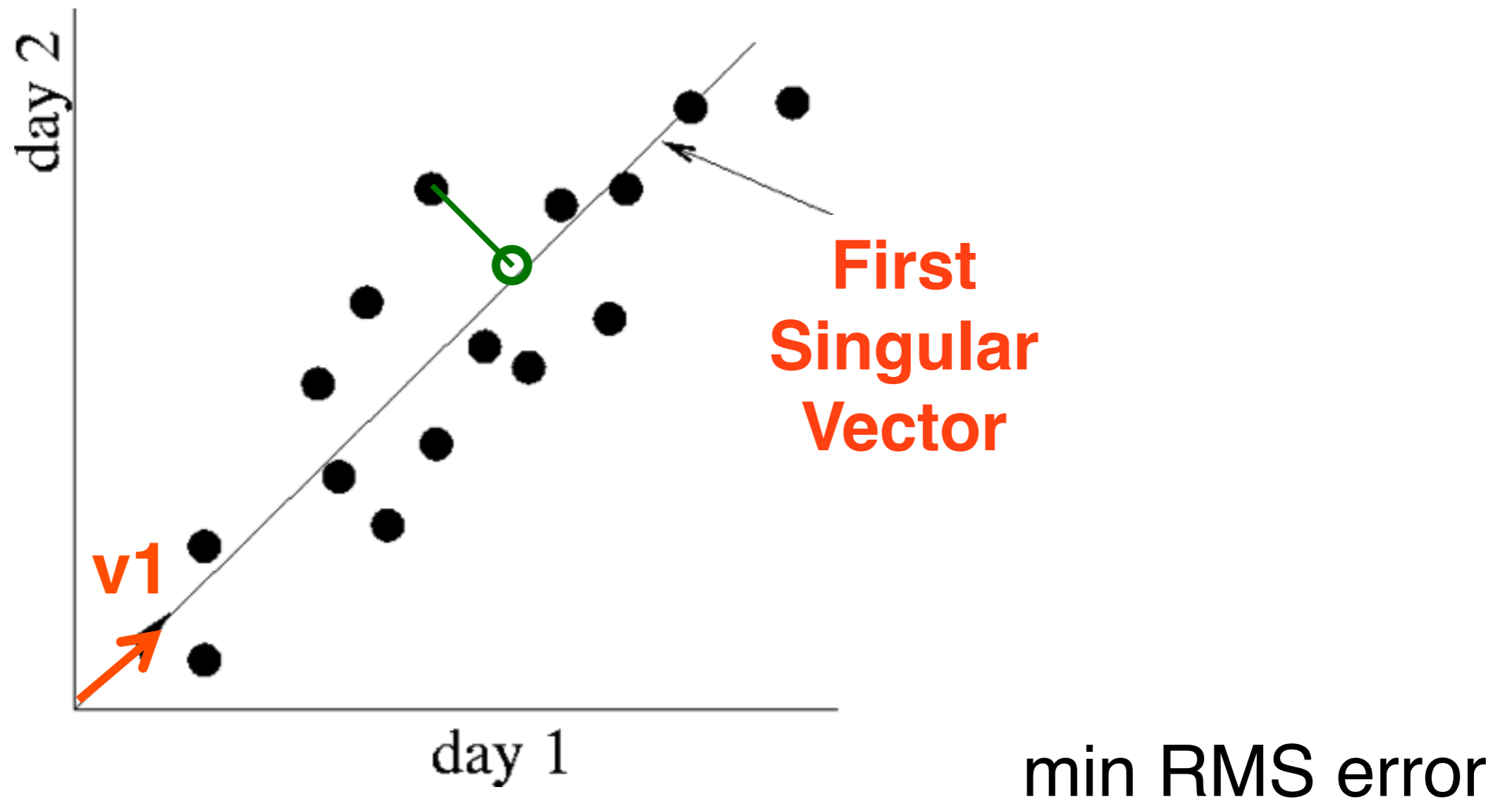
Thus, SVD is closely related to PCA, and can be numerically more stable.
For more info, see:

<http://math.stackexchange.com/questions/3869/what-is-the-intuitive-relationship-between-svd-and-pca>
Ian T. Jolliffe, *Principal Component Analysis* (2nd ed), Springer, 2002.
Gilbert Strang, *Linear Algebra and Its Applications* (4th ed), Brooks Cole, 2005.

SVD - Interpretation #2

best axis to project on

(‘best’ = min sum of squares of projection errors)



SVD - Interpretation #2

- $A = U \Lambda V^T$ - example:

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

v1

SVD - Interpretation #2

- $A = U \Lambda V^T$ - example:

variance ('spread') on the v_1 axis

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #2

- $\mathbf{A} = \mathbf{U} \mathbf{\Lambda} \mathbf{V}^T$ - example:
 - $\mathbf{U} \mathbf{\Lambda}$ gives the **coordinates** of the points in the projection axis

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #2

- More details
- Q: how exactly is dim. reduction done?

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #2

- More details
- Q: how exactly is dim. reduction done?
- A: set the smallest singular values to zero:

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & \del{5.29} \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #2

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 0 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #2

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 0 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #2

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 0.18 \\ 0.36 \\ 0.18 \\ 0.90 \\ 0 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} 9.64 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \end{bmatrix}$$

SVD - Interpretation #2

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

SVD - Interpretation #3

- finds non-zero 'blobs' in a data matrix

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #3

- finds non-zero 'blobs' in a data matrix

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ \hline 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$

SVD - Interpretation #3

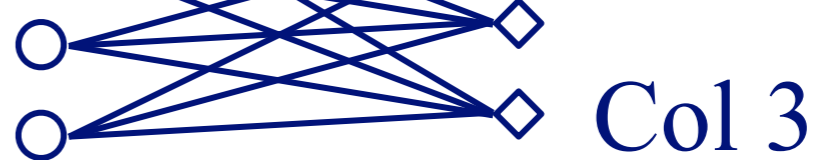
- finds non-zero 'blobs' in a data matrix =
- 'communities' (bi-partite cores, here)

$$\left[\begin{array}{ccc|cc} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ \hline 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{array} \right]$$

Row 1



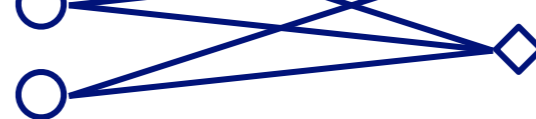
Row 4



Row 5



Row 7



SVD algorithm

- Numerical Recipes in C (free)

SVD - Interpretation #3

- Drill: find the SVD, 'by inspection'!
- Q: rank = ??

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} \\ \\ \\ \\ \end{bmatrix} \times \begin{bmatrix} & \\ & \end{bmatrix} \times \begin{bmatrix} & & & & \\ & & & & \end{bmatrix}$$

SVD - Interpretation #3

- A: rank = 2 (2 linearly independent rows/cols)

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} | & | \\ ?? & ?? \\ | & | \end{bmatrix} \times \begin{bmatrix} ?? & 0 \\ 0 & ?? \end{bmatrix} \times \begin{bmatrix} \text{---} & ?? & \text{---} \\ \text{---} & ?? & \text{---} \end{bmatrix}$$

SVD - Interpretation #3

- A: rank = 2 (2 linearly independent rows/cols)

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} \times \begin{bmatrix} ?? & 0 \\ 0 & ?? \end{bmatrix} \times \begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$

orthogonal??

SVD - Interpretation #3

- column vectors: are orthogonal - but not unit vectors:

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & 0 \\ 0 & 1/\sqrt{2} \\ 0 & 1/\sqrt{2} \end{bmatrix} \times \begin{bmatrix} ?? & 0 \\ 0 & ?? \end{bmatrix} \times \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{3} & 1/\sqrt{3} & 0 & 0 \\ 0 & 0 & 0 & 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix}$$

SVD - Interpretation #3

- and the singular values are:

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & 0 \\ 0 & 1/\sqrt{2} \\ 0 & 1/\sqrt{2} \end{bmatrix} \times \begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix} \times \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{3} & 1/\sqrt{3} & 0 & 0 \\ 0 & 0 & 0 & 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix}$$

SVD - Interpretation #3

- Q: How to check we are correct?

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & 0 \\ 1/\sqrt{3} & 0 \\ 0 & 1/\sqrt{2} \\ 0 & 1/\sqrt{2} \end{bmatrix} \times \begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix} \times \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{3} & 1/\sqrt{3} & 0 & 0 \\ 0 & 0 & 0 & 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix}$$

SVD - Interpretation #3

- A: SVD properties:
 - matrix product should give back matrix A
 - matrix U should be column-orthonormal, i.e., columns should be unit vectors, orthogonal to each other
 - ditto for matrix V
 - matrix Λ should be diagonal, with positive values

SVD - Complexity

$O(n*m*m)$ or $O(n*n*m)$ (whichever is less)

Faster version, if just want singular values
or if we want first k singular vectors
or if the matrix is sparse [Berry]

No need to write your own!

Available in most linear algebra packages
(LINPACK, matlab, Splus/R,
mathematica ...)

References

- Berry, Michael: <http://www.cs.utk.edu/~lsi/>
- Fukunaga, K. (1990). Introduction to Statistical Pattern Recognition, Academic Press.
- Press, W. H., S. A. Teukolsky, et al. (1992). Numerical Recipes in C, Cambridge University Press.

Case study - LSI

Q1: How to do queries with LSI?

Q2: multi-lingual IR (english query, on spanish text?)

Case study - LSI

Q1: How to do queries with LSI?

Problem: Eg., find documents with 'data'

$$\begin{array}{c}
 \uparrow \\
 \text{CS} \\
 \downarrow \\
 \uparrow \\
 \text{MD} \\
 \downarrow
 \end{array}
 \begin{array}{c}
 \text{data} \quad \text{inf.} \quad \text{retrieval} \\
 \downarrow \quad \text{brain} \quad \text{lung}
 \end{array}
 \begin{bmatrix}
 1 & 1 & 1 & 0 & 0 \\
 2 & 2 & 2 & 0 & 0 \\
 1 & 1 & 1 & 0 & 0 \\
 5 & 5 & 5 & 0 & 0 \\
 0 & 0 & 0 & 2 & 2 \\
 0 & 0 & 0 & 3 & 3 \\
 0 & 0 & 0 & 1 & 1
 \end{bmatrix}
 =
 \begin{bmatrix}
 0.18 & 0 \\
 0.36 & 0 \\
 0.18 & 0 \\
 0.90 & 0 \\
 0 & 0.53 \\
 0 & 0.80 \\
 0 & 0.27
 \end{bmatrix}
 \times
 \begin{bmatrix}
 9.64 & 0 \\
 0 & 5.29
 \end{bmatrix}
 \times
 \begin{bmatrix}
 0.58 & 0.58 & 0.58 & 0 & 0 \\
 0 & 0 & 0 & 0.71 & 0.71
 \end{bmatrix}$$

Case study - LSI

Q1: How to do queries with LSI?

A: map query vectors into 'concept space' – how?

$$\begin{array}{c}
 \uparrow \\
 \text{CS} \\
 \downarrow \\
 \uparrow \\
 \text{MD} \\
 \downarrow
 \end{array}
 \begin{array}{c}
 \text{data} \quad \text{inf.} \quad \text{retrieval} \\
 \quad \quad \downarrow \quad \text{brain} \quad \text{lung} \\
 \begin{bmatrix}
 1 & 1 & 1 & 0 & 0 \\
 2 & 2 & 2 & 0 & 0 \\
 1 & 1 & 1 & 0 & 0 \\
 5 & 5 & 5 & 0 & 0 \\
 0 & 0 & 0 & 2 & 2 \\
 0 & 0 & 0 & 3 & 3 \\
 0 & 0 & 0 & 1 & 1
 \end{bmatrix}
 =
 \begin{bmatrix}
 0.18 & 0 \\
 0.36 & 0 \\
 0.18 & 0 \\
 0.90 & 0 \\
 0 & 0.53 \\
 0 & 0.80 \\
 0 & 0.27
 \end{bmatrix}
 \times
 \begin{bmatrix}
 9.64 & 0 \\
 0 & 5.29
 \end{bmatrix}
 \times
 \begin{bmatrix}
 0.58 & 0.58 & 0.58 & 0 & 0 \\
 0 & 0 & 0 & 0.71 & 0.71
 \end{bmatrix}
 \end{array}$$

Case study - LSI

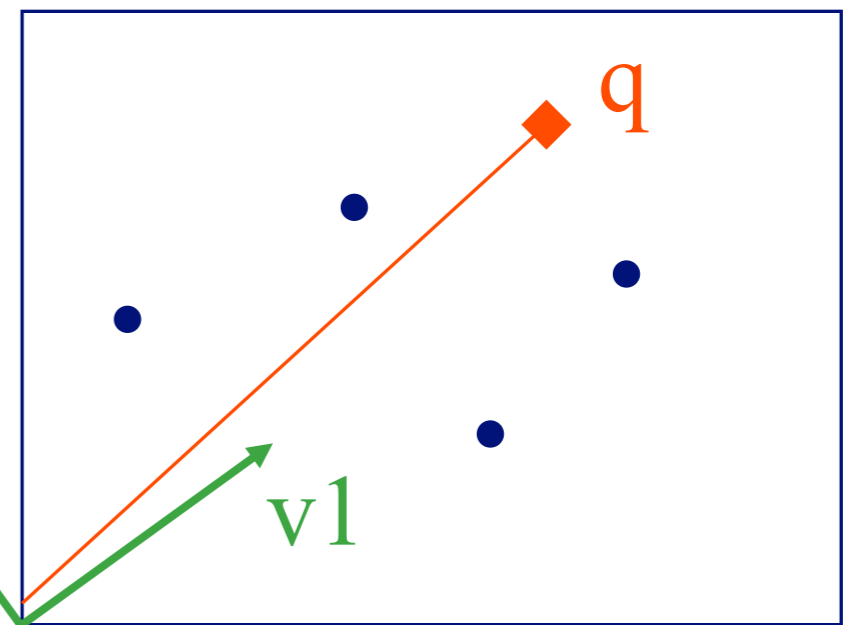
Q1: How to do queries with LSI?

A: map query vectors into 'concept space' – how?

$$q = \begin{matrix} & \text{data} & \text{inf.} & \text{retrieval} & \text{brain} & \text{lung} \\ \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

term2

v2



v1

term1

Case study - LSI

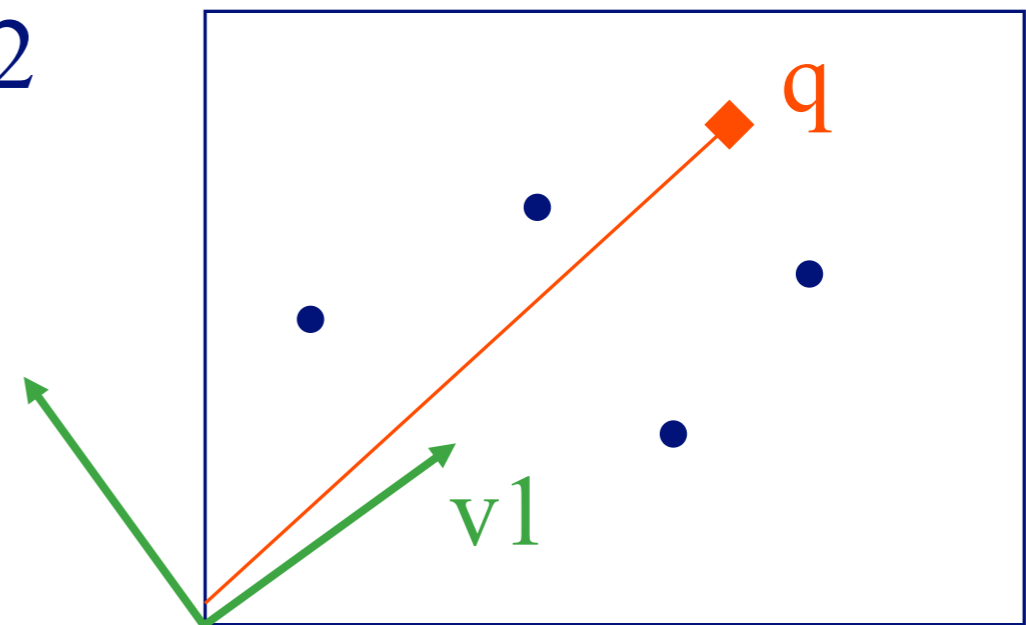
Q1: How to do queries with LSI?

A: map query vectors into 'concept space' – how?

$$q = \begin{matrix} & \text{data} & \text{inf.} & \text{retrieval} & \text{brain} & \text{lung} \\ \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

term2

v2



A: inner product
(cosine similarity)
with each 'concept' vector v_i

term1

Case study - LSI

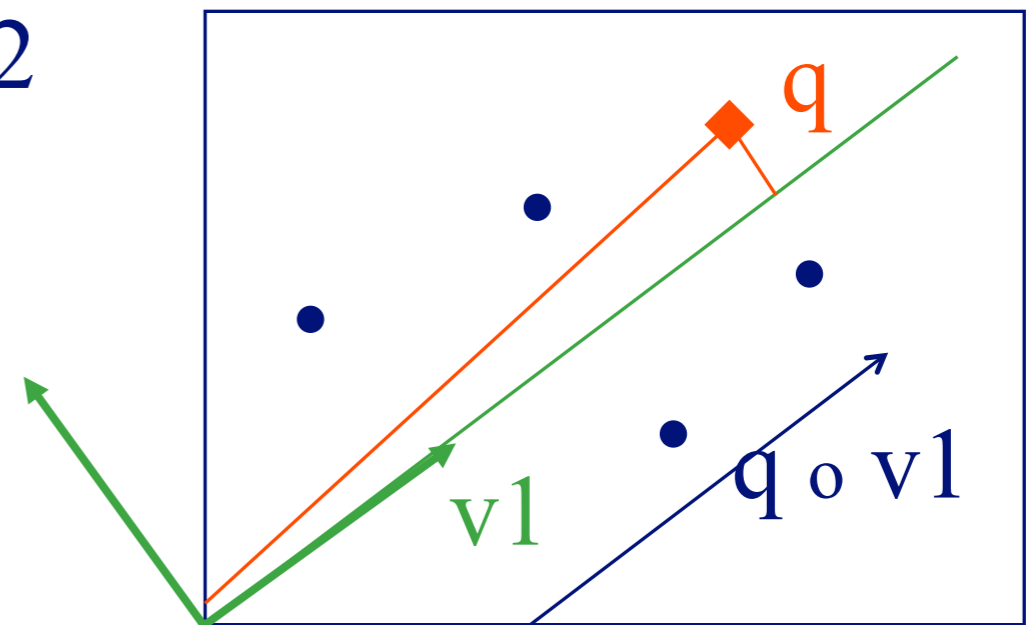
Q1: How to do queries with LSI?

A: map query vectors into 'concept space' – how?

$$q = \begin{matrix} & \text{data} & \text{inf} & \text{retrieval} & \text{brain} & \text{lung} \\ & & \downarrow & & & \\ q = & \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

term2

v2



A: inner product
(cosine similarity)
with each 'concept' vector v_i

term1

Case study - LSI

compactly, we have:

$$q V = q_{\text{concept}}$$

Eg:

$$q = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \end{bmatrix} \begin{matrix} \text{data} & \text{inf.} & \text{retrieval} & \text{brain} & \text{lung} \\ \downarrow & & & & \end{matrix} \begin{bmatrix} 0.58 & 0 \\ 0.58 & 0 \\ 0.58 & 0 \\ 0 & 0.71 \\ 0 & 0.71 \end{bmatrix} = \begin{matrix} \text{CS-concept} \\ \downarrow \\ \begin{bmatrix} 0.58 & 0 \end{bmatrix} \end{matrix}$$

term-to-concept similarities

Case study - LSI

Drill: how would the document ('information', 'retrieval') be handled by LSI?

Case study - LSI

Drill: how would the document ('information', 'retrieval') be handled by LSI? **A: SAME:**

$$d_{\text{concept}} = d \mathbf{V}$$

Eg:

$$d = \begin{bmatrix} 0 & 1 & 1 & 0 & 0 \end{bmatrix}$$

data
inf
↓
retrieval
brain
lung

$$= \begin{bmatrix} 0.58 & 0 \\ 0.58 & 0 \\ 0.58 & 0 \\ 0 & 0.71 \\ 0 & 0.71 \end{bmatrix}$$

term-to-concept similarities

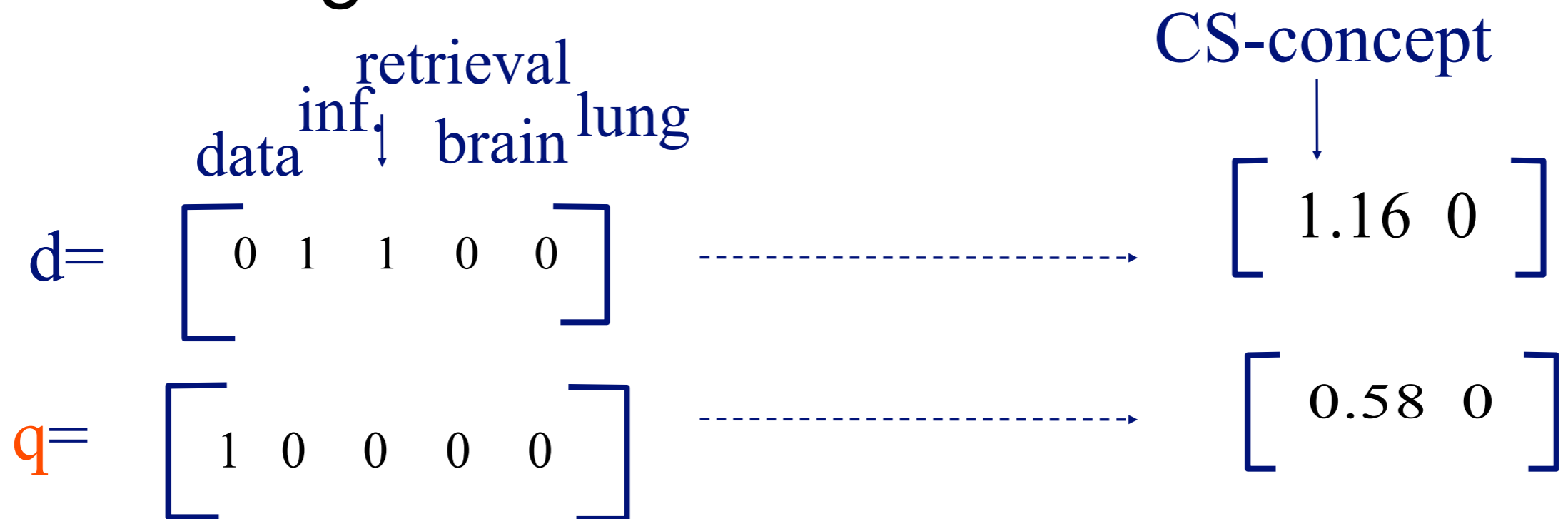
$$= \begin{bmatrix} 1.16 & 0 \end{bmatrix}$$

CS-concept

↓


Case study - LSI

Observation: document ('information', 'retrieval') will be retrieved by query ('data'), although it does not contain 'data'!!



Case study - LSI

Q1: How to do queries with LSI?

 Q2: multi-lingual IR (english query, on spanish text?)

Case study - LSI

- Problem:
 - given many documents, translated to both languages (eg., English and Spanish)
 - answer queries across languages

Case study - LSI

- Solution: \sim LSI

		datos					informacion					
		data	inf.	retrieval	brain	lung						
<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	<div style="display: flex; flex-direction: column; align-items: center;"> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">CS</div> <div style="margin-bottom: 10px;">↓</div> <div style="margin-bottom: 10px;">↑</div> <div style="margin-bottom: 10px;">MD</div> <div style="margin-bottom: 10px;">↓</div> </div>	
	1	1	1	0	0	1	1	1	0	0	1	1
	2	2	2	0	0	1	2	2	0	0	1	2
	1	1	1	0	0	1	1	1	0	0	1	1
	5	5	5	0	0	5	5	4	0	0	5	5
	0	0	0	2	2	0	0	0	2	2	0	0
0	0	0	3	3	0	0	0	2	3	0	0	
0	0	0	1	1	0	0	0	1	1	0	0	

Switch Gear to **Text Visualization**

What comes up to your mind?

What visualization have you seen before?

Word Tree

word tree

We

reverse tree one phrase per line

Shift-click to make that word the root.

The word tree for 'we' branches out into several main categories: 'act', 'must', 'will', 'are', ', the people,', 'still believe that', 'have', 'cannot', and 'all'. Each category contains multiple text blocks, often with yellow highlighting, representing related phrases and sentences from the source text.

substitute spectacle for politics, or treat name-calling as reasoned debate. We must act, we must act knowing that our work will be imperfect. We must act, knowing that today's victories will be only partial, and that it will be up to those who stand here in four years, and forty years hence to advance the timeless spirit once conferred to us in a spare Philadelphia hall.

My fellow Americans, the oath I have sworn before you today, like the one recited by others who serve in this Capitol, was an oath to God and country, not party or faction - and we must faithfully execute that pledge during the duration of our service. But the words I spoke today are not so different from the oath that is taken each time a soldier signs up for duty, or an immigrant realizes her dream. My oath is not so

<http://www.jasondavies.com/wordtree/>

